

**ALockUtils**

**COLLABORATORS**

	<i>TITLE :</i> ALockUtils		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		April 16, 2022	

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# Chapter 1

## ALockUtils

### 1.1 ALockUtils

ALockUtils Version 1.0

09.05.1996

Copyright © 1996  
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. All Rights Reserved.

Copyrights  
Rights

Introduction  
What is this?

Requirements  
What do I need?

Installation  
How to install?

Programs  
How to use?

Limitations  
Weak points

History  
Done so far

Comments  
Feedback

Future

---

To do

## 1.2 Copyrights

ALockUtils Copyright © 1996 Janne Peräaho. All rights reserved.

THE RIGHTFUL OWNER OF THE ALockUtils PACKAGE MAY FREELY USE, COPY, AND SPREAD ALockUtils AS LONG AS ALL PROGRAMS IN ALockUtils PACKAGE REMAIN AN INTEGRATED WHOLE WHEN COPIED.

BY SELLING OR ANY OTHER WAY OF GAINING FINANCIAL PROFIT AT THE COST OF ALockUtils IS FORBID.

## 1.3 Author

Please, send comments, bug observations, and development proposals to me

\ /   PAPER	\ /   ELECTRONIC	/ \ HOME PAGE
\ /   MAIL	\ /   MAIL	/ \ _=___=___=_ 01010101
___   abcdefgh	___   01010101	[]         10101010
Janne Peräaho	Janne Peräaho	Janne Peräaho
Tullimiehentie 3B19	jake@rieska.oulu.fi	<a href="http://rieska.oulu.fi/~jake">http://rieska.oulu.fi/~jake</a>
90560 OULU 56		
FINLAND		

## 1.4 Introduction

ALockUtils Version 1.0

Introduction

ALockUtils is a collection of useful CLI-utilities for all ALock (Amiga security system by Trevor Andrews) users. With ALockUtils it's easy to add and remove system's users, change your password, get various information about users, execute individual startup-sequences in startup, write protect drives from certain users and send mails to other users.

## 1.5 Requirements

ALockUtils Version 1.0

Requirements

```

+-----+-----+
: Kickstart          : version 2.04 or better :
+-----+-----+
: Programs           : lock                      :
:                   : assign                    :
:                   : execute                   :
:                   : ALock                     :
+-----+-----+
: Environment variables : Kickstart                 :
:                   : Workbench                 :
:                   : UserName                  :
:                   : HostName                  :
+-----+-----+

```

Programs lock, assign and execute are in your WorkBench-disk.  
 Environment variables "Kickstart" and "Workbench" should be set for  
 correct values (values are needed by  
     Login  
     command). Other variables  
 are set by ALock when logged in.

## 1.6 Installation

ALockUtils Version 1.0

Installation

```

Directories
Important directories

Files
Important files

Environment variables
Important variables

```

In order to use ALock utilities you have to create certain directories and  
 files, set environment variables, and modify startup-sequence.

## 1.7 Directories

ALockUtils Version 1.0

Installation (directories)

```

System's home

User's home

```

Directories for system's home and users' homes are needed.

## 1.8 System's home

ALockUtils Version 1.0

Installation (directories: System's home)

System should have an own directory, where all users' home directories, lock files, and individual MOTD files are.

The following commands requires path to the system's home:

```
HomeAdd
HomeDel
UserStartup
```

## 1.9 User's home

ALockUtils Version 1.0

Installation (directories: User's home)

Every user have an own home directory. Home directory is located at system's home. Say we have user with user ID "jake" and system's home directory is located at "S:Users/". This user's home directory will therefore be "S:Users/jake/".

When user logs into a system (ALock and UserStartup commands), device HOME: is assigned to user's home directory.

The following commands requires device HOME: existent:

```
Mail
MailBox
NewMail
ReadMail
TrashMail
Use command
HomeAdd
to create new home directory.
```



## 1.10 Files

ALockUtils Version 1.0

Installation (files)

Startup sequence

Mailbox

Drive locks

Individual startup

Individual MOTD

Programs

Preference files

ALock utilities assume that certain files exists. Like mailbox, ↔  
drive lock,  
startup, motd, and preference files.

## 1.11 Startup-sequence

ALockUtils Version 1.0

Installation (files: Startup-sequence)

Device ENV: should be created before any ALock commands

```
...
MAKEDIR RAM:CLIPBOARDS RAM:ENV RAM:ENV/SYS RAM:T
COPY ENVARC: RAM:ENV ALL QUIET NOREQ
...
```

Set environment variables

```
...
SETENV Workbench 37.71 ; Set environment variable for Login
SETENV Kickstart 37.175 ; Set environment variable for Login
...
```

Then assign device ETC: for ALock

```
...
ASSIGN ETC: S:Users ; Tell ALock where files passwd, finger.log, and motd ↔
are
```

Execute ALock, ALockPatch, FlushLog, and UserStartup commands

```
ALock >NIL: -d30
ALockPatch
FlushLog
UserStartup S:Users/Homes
```

...

The end of startup-sequence could look like this (for example)

```
...
IF EXISTS S:user-startup
  EXECUTE S:user-startup
ENDIF
ENDCLI >NIL:
```

## 1.12 Mailbox

ALockUtils Version 1.0

Installation (mailbox)

Each user have an own mailbox. Mailbox is located at "HOME:mail/incoming". Mailbox contains several mails which all have a same format:

```
From: <id>@<host><LF>
Subject: <subject><LF>
To: <id> (<real_name>)<LF>
Date: <weekday> <month> <day> <hour>:<minutes>:<seconds> <year><LF>
<message><FF>
```

where

<id>  
User ID

<host>  
Host name

<subject>  
Mail subject

<real\_name>  
User real name

<weekday>  
Weekday (Mon, Tue, Wed...)

<month>  
Month (Jan, Feb, Mar...)

<day>  
Day (01-31)

<hour>  
Hour (00-23)

<minutes>  
Minutes (00-59)

<seconds>

---

Seconds (00-59)

<year>

Year (1-)

<message>

Mail text

<LF>

Line feed (ASCII value 10 (\$0A))

<FF>

Form feed (ASCII value 12 (\$0C)). This serves as end of mail mark.

The following commands are used when dealing with mailboxes:

Mail

MailBox

NewMail

ReadMail

TrashMail

When home directory is created with

HomeAdd

command, mailbox is created

automaticly. Use command HomeAdd!

## 1.13 install\_lock

ALockUtils Version 1.0

Installation (drive locks)

Superuser can write protect drives from users. In system's home directory every user have an own lock file containing the name of the drives which should be write protect when user logs in. Lock file name is "lock.<id>", where <id> is the user ID.

Say we have an user with user ID "jake" and we want to lock drives DH1: and DH2: from that user. What we need to do, is to create file "lock.jake" in system's home directory and write two lines in that file:

DH1:

DH2:

and that's it!

Drives are locked when

UserStartup

command or

Login

command is  
 succesfully executed. Locking is not permanent. Either reboot or new login  
 (Login command) will release the locks.

Commands using drive lock file:

Login

UserStartup

When home directory is created with

HomeAdd

command with option LOCKS,

empty lock file is created. After creating the lock file, use any text  
 editor to add drive names (which should be locked) in that file.

## 1.14 Individual startup

ALockUtils Version 1.0

Installation (individual startup)

Each system user can have an own individual startup sequence. Individual  
 startup sequence is an AmigaDOS script file (like startup-sequence)  
 containing AmigaDOS commands.

Startup file is located at user's home directory with name "startup".  
 If you have low memory and want to use for example PC-Task PC emulator  
 (demo version, located at "DH1:Emulators/PC/PC-Task/"), create new user with  
 name "286" and write into a that user's startup file following lines:

```
; This is an individual startup sequence for PC-Task users
DH1:Emulators/PC/PC-Task/PC-TaskDemo
```

Every time user "286" logs in, only PC-Task emulator will be executed.  
 You save time and memory!

Commands using individual startup file:

UserStartup

When home directory is created with

HomeAdd

command with option STARTUP,

empty startup file is created. After you have an empty startup file, use  
 any text editor to add AmigaDOS commands in it.

## 1.15 Individual MOTD

ALockUtils Version 1.0

Installation (individual MOTD)

---

When any user logs in using ALock the contents of MOTD (Message Of ToDay) file will be shown (ASCII text file). But when user logs in using Login command the contents of MOTD file will be shown and the contents of individual MOTD file (ASCII text file).

Individual MOTD files are located at system's home with name "motd.<id>", where <id> is user ID. An example of individual MOTD file:

```
You are logged in as '286' - PC-Task user.  
Other emulators available in this system:
```

```
BridgeBoard   Login: 386   Password: 386  
A64           Login: c64   Password: c64
```

The length of individual MOTD file is not limited.  
If MOTD file (global or individual) does not exist it's not been shown either.

Commands using individual MOTD file:

```
    Login  
    When home directory is created with  
    HomeAdd  
    command with option MOTD,  
empty MOTD file is created. Use any text editor to edit the "message of  
today".
```

## 1.16 Programs

ALockUtils Version 1.0

Installation (programs)

Copy the following programs to the C: device:

```
ALockPatch  
  
Finger  
  
FlushLog  
  
HomeAdd  
  
HomeDel  
  
HostName  
  
Last  
  
ListUsers
```

Login  
Mail  
MailBox  
NewMail  
Passwd  
ReadMail  
TrashMail  
UserAdd  
UserDel  
UserMod  
UserStartup  
WhoAmI  
WhoIs

## 1.17 Preferences

ALockUtils Version 1.0

Installation (preferences)

Currently only

FlushLog

requires preference file: "ENVARC:FlushLog.prefs".

When superuser sets new limit for log file, the FlushLog preference file is updated/created.

## 1.18 Environment variables

ALockUtils Version 1.0

Installation (environment variables)

ENVARC:

ENV:

The following environment variables are used:

---

```

Workbench - user sets
Kickstart - user sets
HostName  - user sets directly or by using
            HostName
            command
UserName  - ALock sets
UserID    -
            ALockPatch
            sets

```

## 1.19 ENVARC:

ALockUtils Version 1.0

Installation (environment variables: ENVARC:)

Files in ENVARC:

```

FlushLog.prefs -
                FlushLog
                command preferences
HostName       - system name

```

## 1.20 ENV:

ALockUtils Version 1.0

Installation (environment variables: ENV:)

Files in ENV:

```

FlushLog.prefs -
                FlushLog
                command preferences (FlushLog creates)
HostName       - system name
Kickstart      - kickstart version number (user creates)
UserID         - current user ID    (
                ALockPatch
                sets)
UserName       - current user name (ALock sets)
Workbench      - workbench version number (user creates)

```

## 1.21 Programs

ALockUtils Version 1.0

Programs

---

---

All commands

ALockPatch  
Finger  
FlushLog  
HomeAdd  
HomeDel  
HostName  
Last  
ListUsers  
Login  
Mail  
MailBox  
NewMail  
Passwd  
ReadMail  
TrashMail  
UserAdd  
UserDel  
UserMod  
UserStartup  
WhoAmI  
WhoIs  
Commands in groups  
  
Information  
Logging in  
Mailing  
Misc

---



---

Users

## 1.22 Information

ALockUtils Version 1.0

Programs (information commands)

Finger

Hostname

Last

ListUsers

MailBox

NewMail

WhoAmI

WhoIs

Commands for information.

## 1.23 Logging in

ALockUtils Version 1.0

Programs (logging in commands)

FlushLog

Last

Login

UserStartup

Commands for login procedure.

## 1.24 Mailing

ALockUtils Version 1.0

Programs (mailing commands)

---

Mail  
MailBox  
NewMail  
ReadMail  
TrashMail  
Commands for mailing.

## 1.25 Other commands

ALockUtils Version 1.0

Programs (other commands)

AlockPatch  
FlushLog  
HostName  
Miscellaneous commands.

## 1.26 Users

ALockUtils Version 1.0

Programs (user commands)

Finger  
HomeAdd  
HomeDel  
Last  
ListUsers  
UserAdd  
UserDel  
UserMod

---

Passwd  
UserStartup  
WhoAmI  
WhoIs  
Commands connection to users.

## 1.27 ALockPatch

### NAME

ALockPatch

### REQUIREMENTS

Device "ETC:", file "ETC:passwd" and environment variable "UserName".

### DESCRIPTION

ALockPatch patches ALock security system by creating environment variable "UserID". This variable contains current user's login ID.  
ALockPatch should be executed in startup-sequence just after ALock.  
If several user have a same name (real name) it is uncertain if "UserID" is set correctly.

### ARGUMENTS

ALockPatch

### EXAMPLES

ALockPatch

### BUGS

None known.

### LOOK ALSO

-

## 1.28 Finger

---

## NAME

Finger

## REQUIREMENTS

Device "ETC:", files "ETC:passwd" and "ETC:finger.log" and environment variable "UserID".

## DESCRIPTION

Finger gives information about current user or any other user.

## ARGUMENTS

Finger ID

ID - user's ID you want to get information.

Without any arguments Finger shows information about current user.

## EXAMPLES

Finger

Finger jake

## BUGS

None known.

## LOOK ALSO

ListUsers

WhoAmI

WhoIs

## 1.29 FlushLog

## NAME

FlushLog

## REQUIREMENTS

Device "ETC:", file "ETC:finger.log" and environment variable "UserID".  
Preference file "ENV:FlushLog.prefs" is used if present.

#### DESCRIPTION

FlushLog updates system's logfile.  
This command should be executed in a startup-sequence after ALock.

#### ARGUMENTS

FlushLog SIZE/N

SIZE - sets new limit for login history.  
Preference file FlushLog.prefs is created to ENVARC: and  
ENV: devices if not exists.  
Option available only for superuser.

Without any arguments FlushLog updates logfile ("ETC:finger.log") by  
removing login information (starting from oldest), until only <logsize>  
entries are left.

#### EXAMPLES

FlushLog  
FlushLog 10

#### BUGS

None known.

#### LOOK ALSO

Last

Login

## 1.30 HomeAdd

#### NAME

HomeAdd

#### REQUIREMENTS

Device "ETC:", file "ETC:passwd", environment variables "UserID" and  
"HostName".

---

## DESCRIPTION

Superuser command only.

Create home directory for new user.

User's home directory is named after his/her login ID. Device HOME: is assigned to that directory every time user logs in.

The following directories and files are created to the <system's\_home>:

<id> (DIR)	Created always.
mail (DIR)	Created always.
incoming	Created always. Contains greetings mail.
startup	Created when switch STARTUP is present. Is empty.
lock.<id>	Created when switch LOCKS is present. Is empty.
motd.<id>	Created when switch MOTD is present. Is empty.

<id> is the login ID of given user.

## ARGUMENTS

HomeAdd P=PATH/K, ID, STARTUP/S, LOCKS/S, MOTD/S

PATH	- path to the system's home (users' home directories are stored here)
ID	- user ID
STARTUP	- create default startup file
LOCKS	- create empty lock file
MOTD	- create individual default "message of to day" file

## EXAMPLES

```
HomeAdd S: jake STARTUP LOCKS MOTD
HomeAdd S: jake STARTUP
HomeAdd S: jake
```

## BUGS

None known.

## LOOK ALSO

HomeDel

UserAdd

## 1.31 HomeDel

NAME

---

HomeDel

#### REQUIREMENTS

Device "ETC:" and environment variable "UserID".

#### DESCRIPTION

Superuser command only.

Removes home directory of given user.

The following directories and files are removed from <system's\_home>:

```
<id> (DIR)
  mail (DIR)
    incoming
  startup
lock.<id>
motd.<id>
```

<id> is the login ID of given user.

#### ARGUMENTS

HomeDel P=PATH/K/A, ID/A

PATH - path to the system's home (users' home directories are stored here)  
ID - user ID

#### EXAMPLES

HomeDel S: jake

#### BUGS

None known.

#### LOOK ALSO

HomeAdd

UserDel

## 1.32 HostName

---

## NAME

HostName

## REQUIREMENTS

Environment variables "UserID" and "HostName".

## DESCRIPTION

Show or set computer's name.

## ARGUMENTS

HostName HOST

HOST - New name for your Amiga. Option available only for superuser.

Without arguments HostName shows computer's name.

## EXAMPLES

HostName  
HostName Amiga2000

## BUGS

None known.

## LOOK ALSO

-

## 1.33 Last

## NAME

Last

## REQUIREMENTS

Device "ETC:" and file "ETC:finger.log".

## DESCRIPTION

Show user's last login information.

---



## ARGUMENTS

Last ID

ID - user's ID for login information.

Without argument Last shows every user's login information.

## EXAMPLES

Last

Last jake

## BUGS

None known.

## LOOK ALSO

FlushLog

Login

## 1.34 ListUsers

NAME

ListUsers

## REQUIREMENTS

Device "ETC:" and file "ETC:passwd".

## DESCRIPTION

List system's users.

Output:

<user\_id>1 <user\_real\_name>1

<user\_id>2 <user\_real\_name>2

<user\_id>3 <user\_real\_name>3

...

<user\_id>n <user\_real\_name>n

System have <number\_of\_users> users.

where

---

<user\_id>

User ID

<user\_real\_name>

The real name of user

<number\_of\_users>

Total number of system's users

#### ARGUMENTS

ListUsers

#### EXAMPLES

ListUsers

#### BUGS

None known.

#### LOOK ALSO

Finger

Last

Mail

UserAdd

UserDel

UserMod

WhoIs

## 1.35 Login

NAME

Login

#### REQUIREMENTS

Device "ETC:", files "ETC:passwd" and "ETC:finger.log", environment variables "UserID", "Kickstart", "Workbench", and "HostName", and command "lock".

Files "ETC:motd" and "HOME:motd.<id>" are used if present.

---

## DESCRIPTION

Login logs into a system in a new name. The contents of files "ETC:motd" and "HOME:/motd.<id>" are shown. (<id> is an ID of user just logged in.) File "ETC:motd" is a general message of today (also shown by ALock) and file "HOME:/motd.<id>" is an individual message of today (shown only by login).

## ARGUMENTS

Login

## EXAMPLES

Login

## BUGS

BUG 1

Login does not assign device "HOME:". Previous user's home directory remains as a new user's home directory.

CURE 1

Execute program "UserStartup".

BUG 2

ID and password are copied in the shell command-line buffer, where anyone can see them (cursor up).

CURE 2

No cure!

## LOOK ALSO

FlushLog

Last

UserStartup

## 1.36 Mail

NAME

---

Mail

#### REQUIREMENTS

Device "ETC:", file "ETC:passwd", environment variables "UserID" and "HostName".

#### DESCRIPTION

Send mail. Before sending mail, you have to write it by using some text editor and save it somewhere. After that you can send the mail.

#### ARGUMENTS

Mail SUBJECT/A, FILE/A, ID/A

SUBJECT - mail subject  
FILE - mail file name  
ID - receiver's ID

#### EXAMPLES

Mail Hello ram:mail.txt jake

#### BUGS

None known.

#### LOOK ALSO

ListUsers

MailBox

NewMail

ReadMail

TrashMail

## 1.37 MailBox

NAME

MailBox

#### REQUIREMENTS

---

Device "HOME:" and file "HOME:mail/incoming".

#### DESCRIPTION

List mailbox contents.

If any keywords are given, MailBox will list only those messages which include any of the given keywords. (Keyword search is case sensitive.)

Output:

```
<message_number>1 <mmm>1 <dd>1 <sender>1 <length>1 <subject>1
<message_number>2 <mmm>2 <dd>2 <sender>2 <length>2 <subject>2
<message_number>3 <mmm>3 <dd>3 <sender>3 <length>3 <subject>3
...
<message_number>n <mmm>n <dd>n <sender>n <length>n <subject>n
```

where

<message\_number>  
Message number

<mmm>  
Month

<dd>  
Day

<sender>  
Sender user ID

<length>  
Mail length in bytes

<subject>  
Subject

#### ARGUMENTS

MailBox M=MAILBOX/K,KEYWORDS/M

MAILBOX - name of the mailbox (default is "HOME:mail/incoming")

KEYWORDS - list only messages including some or all of the keywords

#### EXAMPLES

```
MailBox
MailBox greetings hello hi
MailBox MAILBOX=HOME:mail/incoming amiga Amiga AMIGA
```

#### BUGS

None known.

---

LOOK ALSO

Mail

NewMail

ReadMail

TrashMail

## 1.38 NewMail

NAME

NewMail

REQUIREMENTS

Device "HOME:" and file "HOME:mail/incoming".

DESCRIPTION

Check if user have received new mail.  
If mail exists the screen will flash and message "You have <n> mails."  
will appear, where <n> is number of mails found.  
Ideal place for this command is in "Shell-startup".

ARGUMENTS

NewMail MAILBOX

MAILBOX - the name of the mailbox (default is "HOME:mail/incoming")

EXAMPLES

NewMail

BUGS

None known.

LOOK ALSO

Mail

MailBox

---

ReadMail

TrashMail

## 1.39 Passwd

NAME

Passwd

REQUIREMENTS

Device "ETC:", file "ETC:passwd" and environment variable "UserID".

DESCRIPTION

Change current user password interactively.  
New password must contain at least 6 characters and commas are not allowed as a password characters.

ARGUMENTS

Passwd

EXAMPLES

Passwd

BUGS

None known.

LOOK ALSO

Login

UserMod

## 1.40 ReadMail

NAME

ReadMail

---

## REQUIREMENTS

Device "HOME:" and file "HOME:mail/incoming".

## DESCRIPTION

Extract new mail to the standard output.  
Mail number 0 is equal to the last mail number.

## Output:

```
From: <userid>@<hostname>  
Subject: <subject>  
To: <userid> (<username>)  
Date: <weekday> <month> <day> <hour>:<minute>:<second> <year>
```

<message>

or (when NOHEADER-option present)

<message>

## ARGUMENTS

ReadMail M=MAILBOX/K,MAIL/N/A,NOHEADER/S

MAILBOX - name of the mailbox (default is "incoming")

MAIL - mail number

NOHEADER - do not show mail header

## EXAMPLES

```
ReadMail 1  
ReadMail 1 NOHEADER  
ReadMail MAILBOX=home:mail/incoming 0  
ReadMail >RAM:last.txt 0 NOHEADER
```

## BUGS

None known.

## LOOK ALSO

Mail

MailBox

NewMail

TrashMail

---



## 1.41 TrashMail

NAME

TrashMail

REQUIREMENTS

Device "HOME:" and file "HOME:mail/incoming".

DESCRIPTION

Trash mail.  
Mail number 0 is equal to the last mail number.

ARGUMENTS

TrashMail M=MAILBOX/K,MAIL/N/M/A

MAILBOX - name of the mailbox (default is "home:mail/incoming")  
MAIL - mail number(s) to be removed

EXAMPLES

TrashMail 1  
TrashMail 1 3 4 7  
TrashMail MAILBOX=home:mail/incoming 0

BUGS

None known.

LOOK ALSO

Mail

MailBox

NewMail

ReadMail

## 1.42 UserAdd

NAME

UserAdd

---

## REQUIREMENTS

Device "ETC:", file "ETC:passwd" and environment variable "UserID".

## DESCRIPTION

Superuser command only.

Create new user. Use command "HomeAdd" the create home directory for new user.

## ARGUMENTS

UserAdd I=ID/K,N=NAME/K,P=PASSWORD/K

I=ID - user unique identification name.

N=NAME - user's real name.

P=PASSWORD - password for new user.

## EXAMPLES

UserAdd ID=jake PASSWORD="12345678" NAME="Janne Peräaho"

## BUGS

None known.

## LOOK ALSO

HomeAdd

ListUsers

UserDel

UserMod

## 1.43 UserDel

NAME

UserDel

## REQUIREMENTS

Device "ETC:", file "ETC:passwd" and environment variable "UserID".

---

## DESCRIPTION

Superuser command only.

UserDel removes user from host computer. Use command "HomeDel" to remove user's home directory.

## ARGUMENTS

UserDel ID/A

ID - user's ID which you want to remove.

## EXAMPLES

UserDel jake

## BUGS

None known.

## LOOK ALSO

HomeDel

ListUsers

UserAdd

UserMod

## 1.44 UserMod

## NAME

UserMod

## REQUIREMENTS

Device "ETC:", file "ETC:passwd" and environment variable "UserID".

## DESCRIPTION

Superuser command only.

Modify user information.

---

## ARGUMENTS

```
UserMod I=ID/K,D=NEWID/K,N=NAME/K,P=PASSWORD/K
```

I=ID - user's ID which userinformation you want to modify.  
D=NEWID - new user identification name.  
N=NAME - new real name for user.  
P=PASSWORD - new password for user.

## EXAMPLES

```
UserMod ID=jake NEWID=jake PASSWORD="12345678" NAME="Janne Peräaho"
```

## BUGS

None known.

## LOOK ALSO

ListUsers

UserAdd

UserDel

## 1.45 UserStartup

NAME

UserStartup

## REQUIREMENTS

Device "ETC:", file "ETC:passwd", environment variable "UserID", commands "lock", "assign", and "execute".

## DESCRIPTION

With "UserStartup" it's possible to add individual startup-sequences for each system user. (startup file name = "startup", location = "HOME:" = <system's\_home>/<id>/).

It is also possible to lock drives from certain users by adding a file named after user's login ID (lock.<id>) in system's home. This file contains the names of the drives which should be write protect for this user. Each drive name have it's own line in that file. Locking is not permanent. Either reboot or new login will release the locks.

Device HOME: is set to user's home directory.

---

This command should be executed in a real startup-sequence as a last command.

#### ARGUMENTS

UserStartup PATH/A

PATH - path (=system's home), where UserStartup searches for user's lock file, MOTD file, and user's home directory

#### EXAMPLES

UserStartup

#### BUGS

None known.

#### LOOK ALSO

Login

## 1.46 WhoAmI

#### NAME

WhoAmI

#### REQUIREMENTS

Environment variable "UserID".

#### DESCRIPTION

Show current user's identification name.

#### ARGUMENTS

WhoAmI

#### EXAMPLES

WhoAmI

#### BUGS

---

None known.

LOOK ALSO

Finger

ListUsers

WhoIs

## 1.47 Whols

NAME

WhoIs

REQUIREMENTS

Device "ETC:" and file "ETC:passwd".

DESCRIPTION

Show user's real name.

ARGUMENTS

WhoIs ID/A

ID - user's ID which real name you want to know.

EXAMPLES

WhoIs jake

BUGS

None known.

LOOK ALSO

Finger

ListUsers

---

WhoAmI

## 1.48 Limitations

ALockUtils Version 1.0

Limitations

Security gained through ALock is far from perfect, but it offers excellent basic security solutions for average users.

Main weak points are unprotected password file and OS's ability to prevent startup-sequence execution when required.

With ALockUtils communication between users is possible by using individual mailbox files. However, these mailboxes are not protected from other users. Anyone have access to everyones mailboxes.

Password- and mailbox file problems can be solved by using cryptographic procedures, but I am not willing to carry out file encoding and decoding qualities without users request.

## 1.49 History

ALockUtils Version 1.0

History

09.05.1996

ALockUtils version 1.0. First release.

## 1.50 Comments

ALockUtils Version 1.0

Comments

```

|-----|
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```

COMMENTS

28.04.96 Jon Peterson

Janne, great work supporting other authors with add-ons.

## 1.51 Future

ALockUtils Version 1.0

Future

```

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     _ \_ / _
    _ \(_)/
   --(_)--
  _/(_)\_

```

### BUG OBSERVATIONS

09.05.96 Janne Peräaho

Login command does not assign device "HOME:".

09.05.96 Janne Peräaho

While executing Login command, ID and password are copied in the shell command-line buffer, where anyone can see them (cursor up).

```

_____
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| |      _|_____|____
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```

### DEVELOPMENT PROPOSALS

09.05.96 Janne Peräaho

Install script for ALock and ALockUtils.

09.05.96 Janne Peräaho

GUIs for receiving and sending mails, adding, modifying, and deleting users